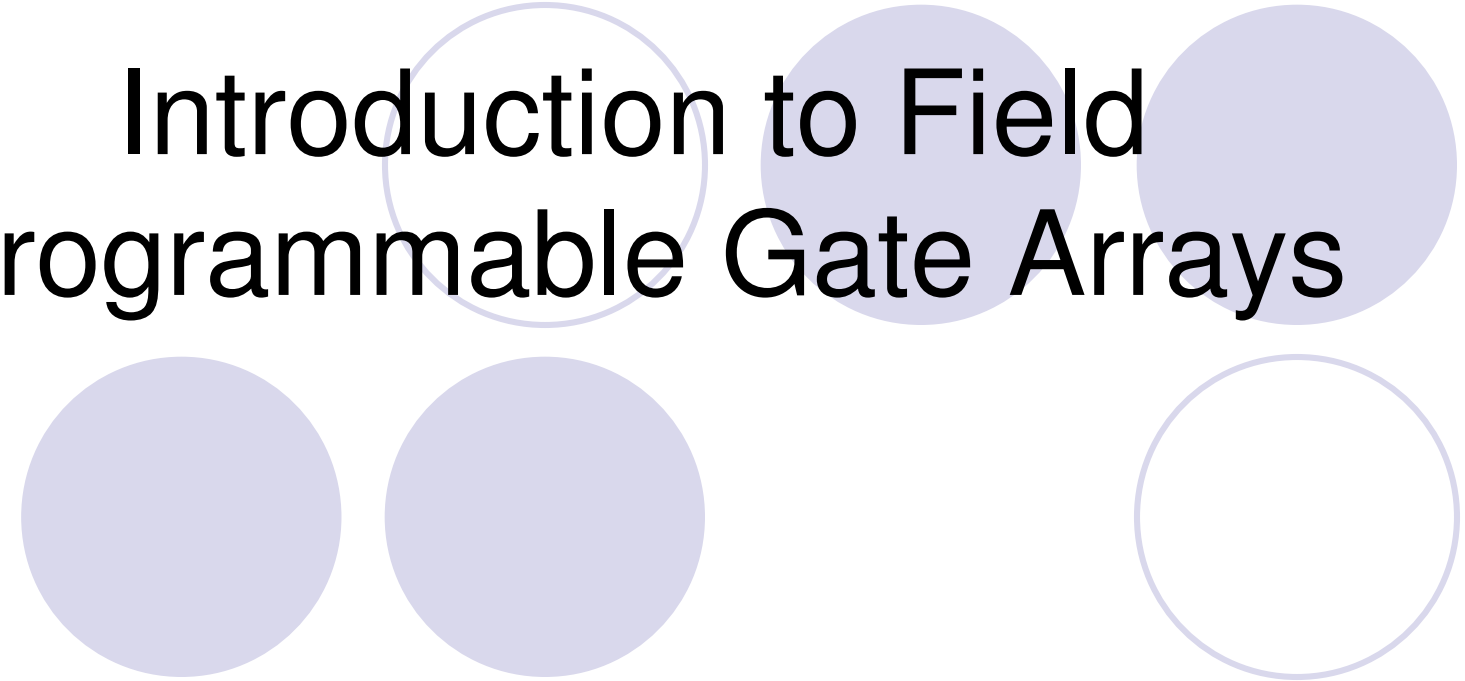
Introduction to Field Programmable Gate Arrays



Outline

- Historical introduction.
- Basics of digital design.
- FPGA structure.
- Traditional (HDL) design flow.

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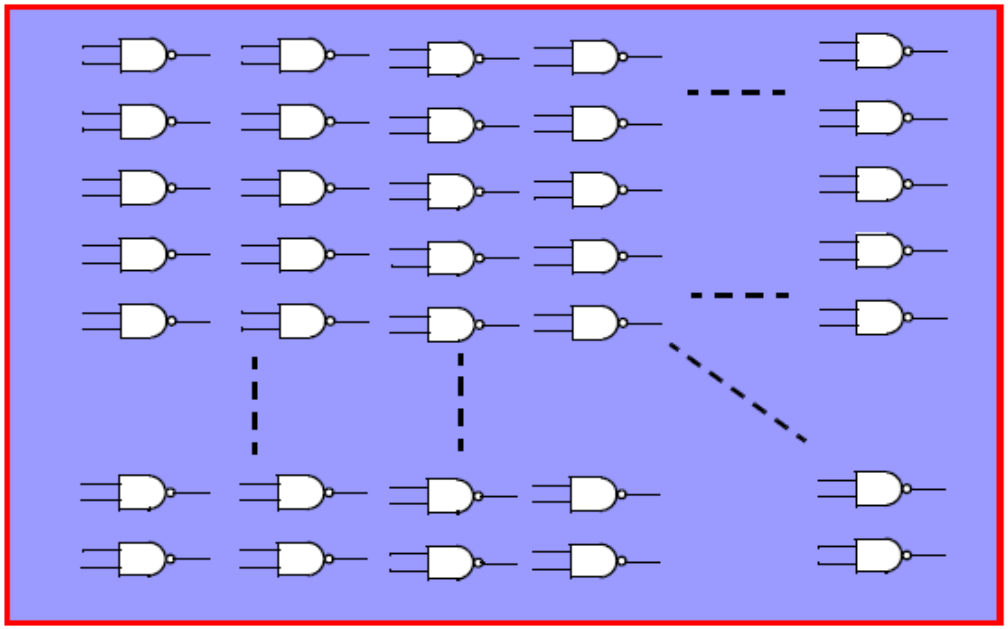
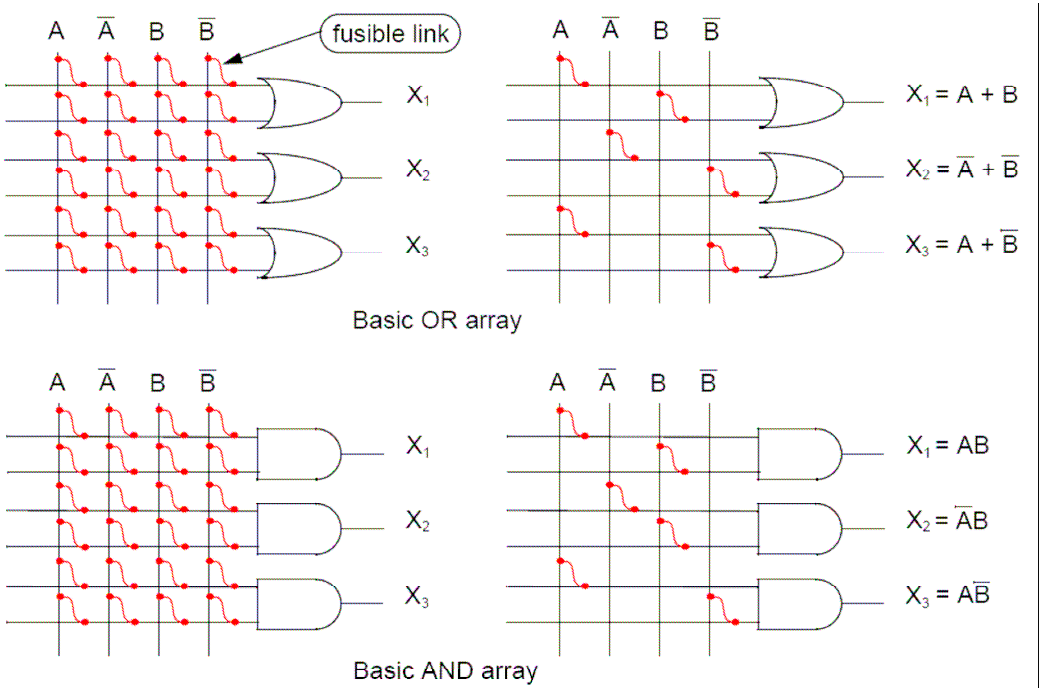
Historical Introduction

- In the beginning, digital design was done with the ’74 series of chips.
- Some people would design their own chips based on Gate Arrays, which were nothing else than an array of NAND gates:



Historical Introduction

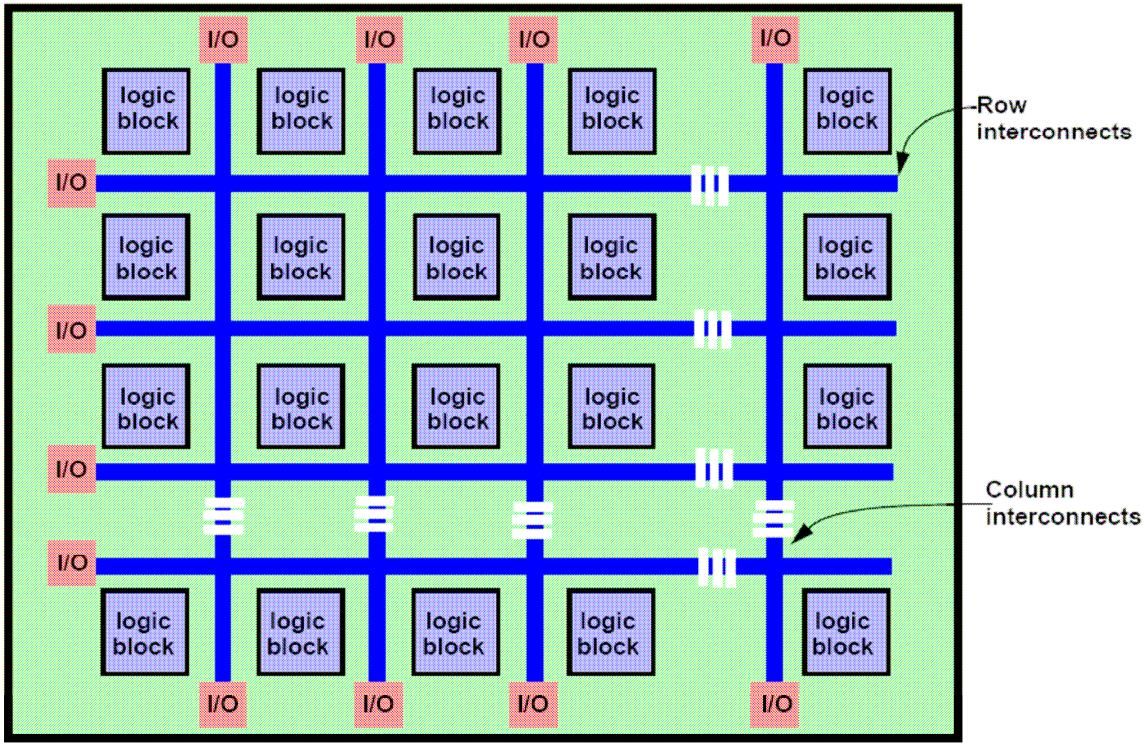
- The first programmable chips were PLAs (Programmable Logic Arrays): two level structures of AND and OR gates with user programmable connections.
- Today such devices are generically called Programmable Logic Devices (PLDs).



Historical introduction

- A complex PLD (CPLD) is nothing else than a collection of multiple PLDs and an interconnection structure.

- Compared to a CPLD, a Field Programmable Gate Array (FPGA) contains a much larger number of smaller individual blocks + large interconnection structure that dominates the entire chip.



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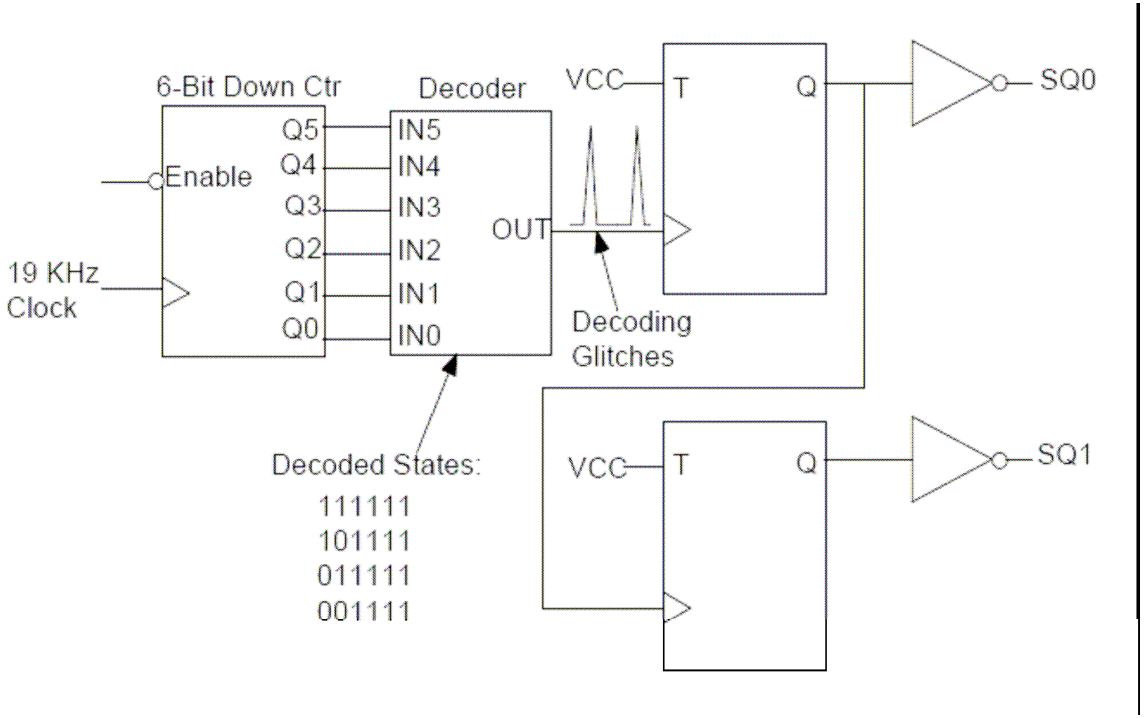
Basics of digital design

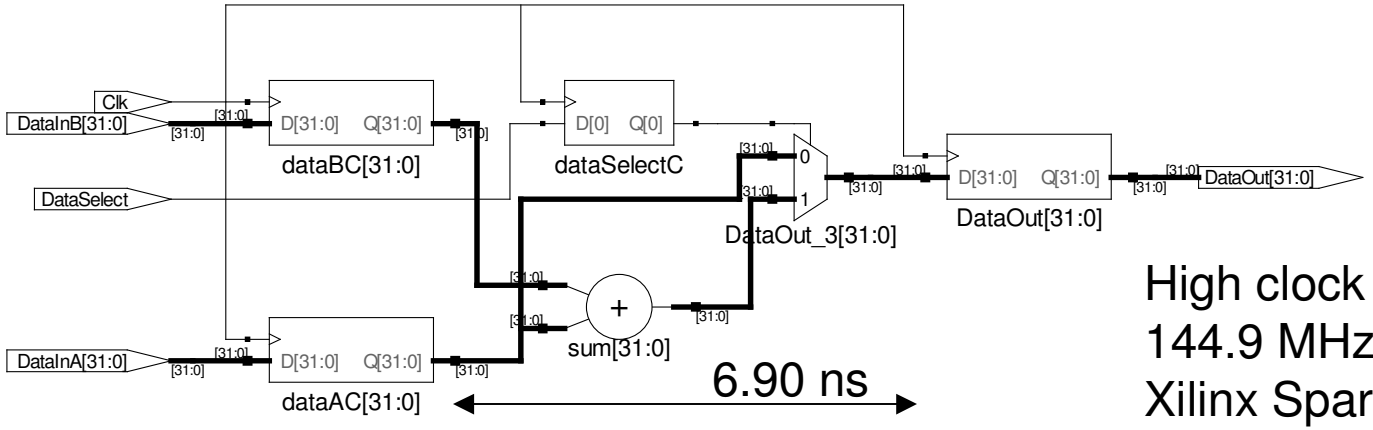
- Unless you really know what you are doing, stick to synchronous design: sandwiching bunches of combinational logic in between flip flops.
- Combinational logic: state of outputs depend on current state of inputs alone (forgetting about propagation delays for the time being). E.g. AND, OR, mux, decoder, adder...
- D-type Flip flops propagate D to Q upon a rising edge in the clk input.
- Synchronous design simplifies design analysis, which is good given today's logic densities.

Don’t do this!

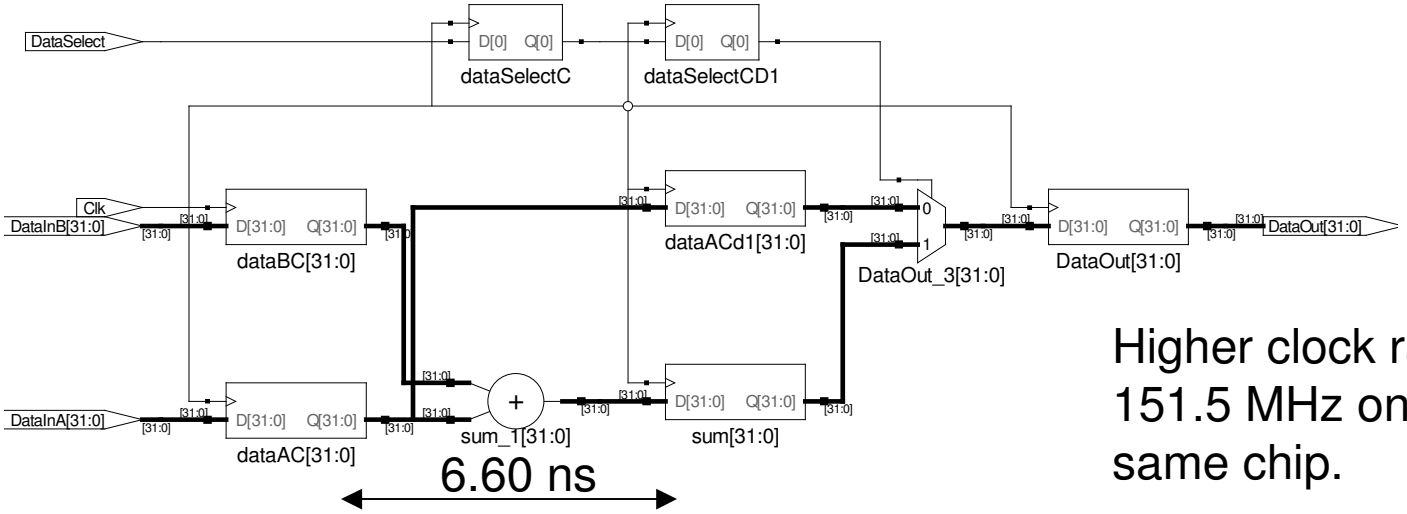


Toggle flip-flops get triggered by glitches produced by different path lengths of counter bits.

Basics of (synchronous) Digital Design



High clock rate: 144.9 MHz on a Xilinx Spartan IIE.



Higher clock rate: 151.5 MHz on the same chip.

Illustrating the latency/throughput tradeoff

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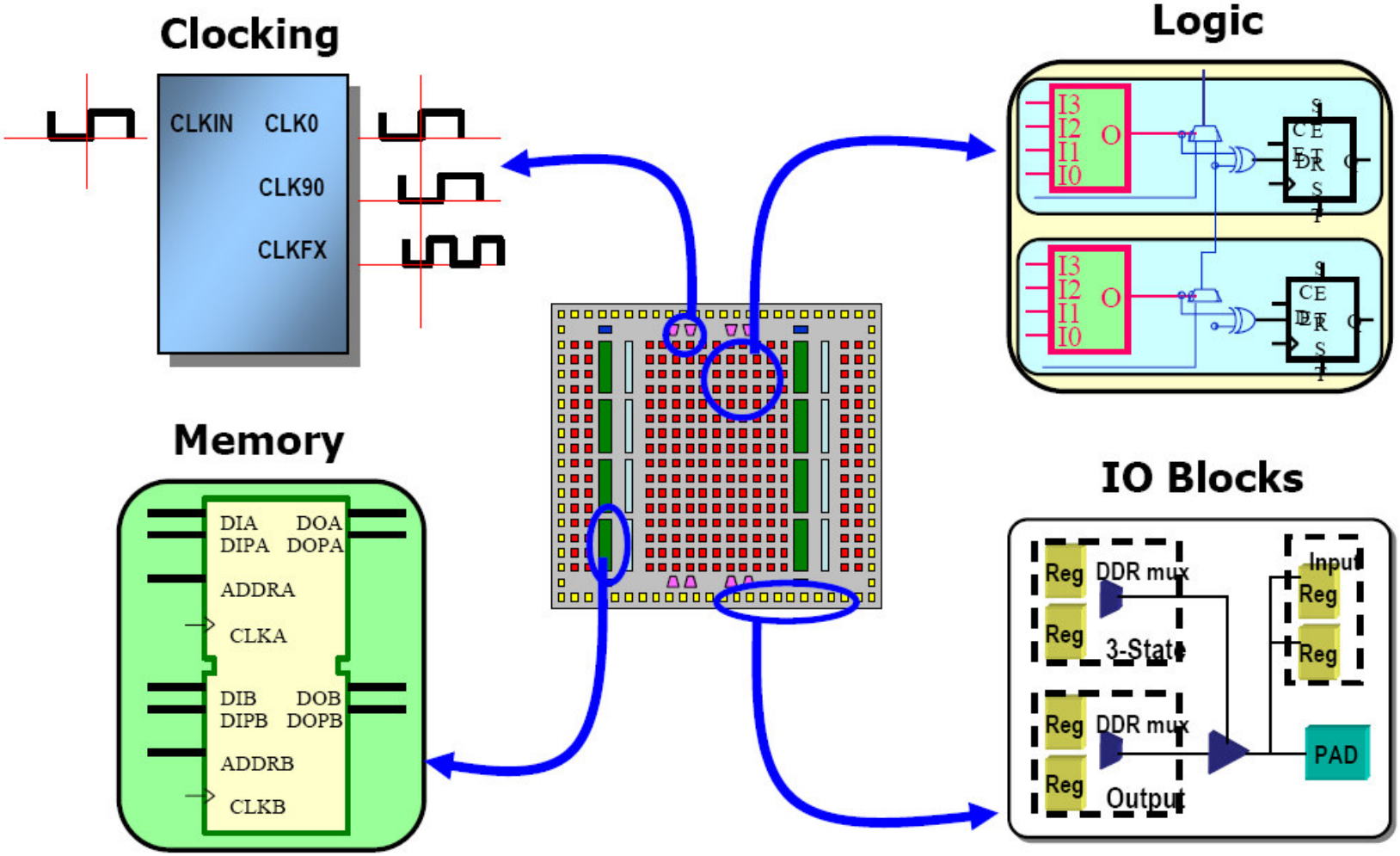
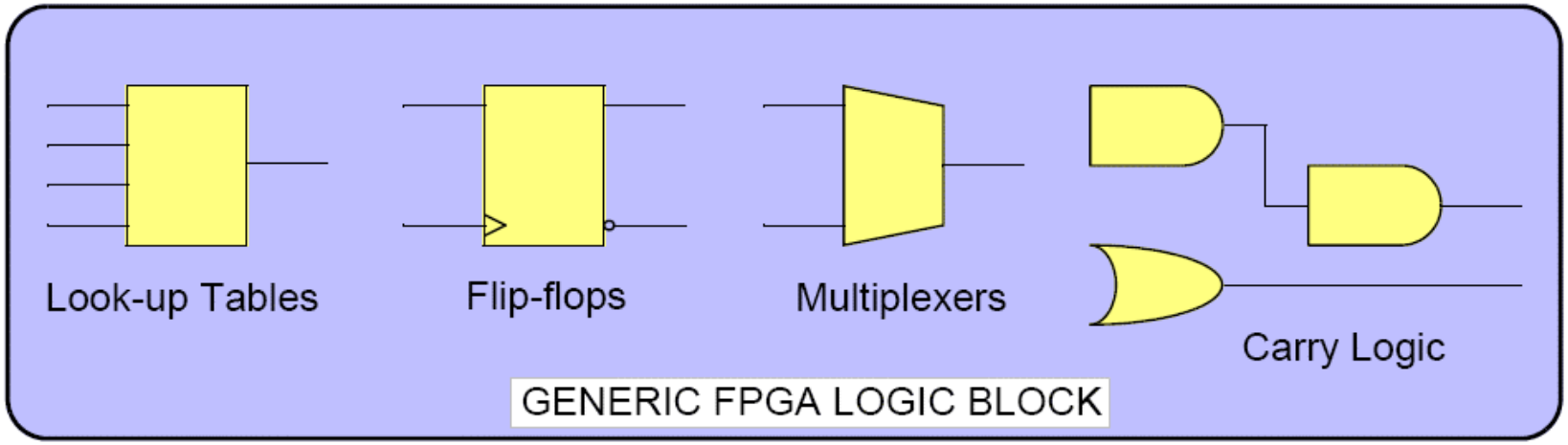
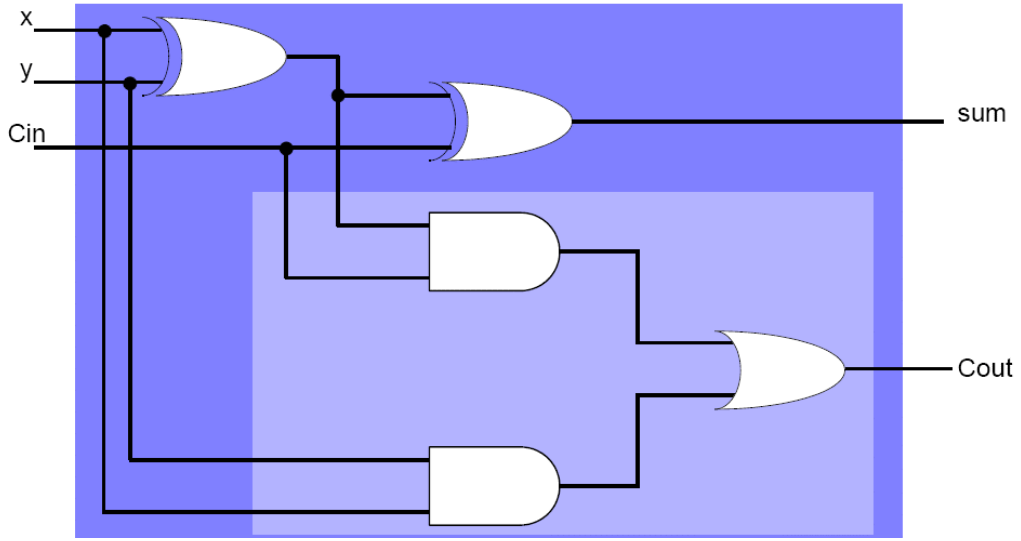
Basic FPGA architecture



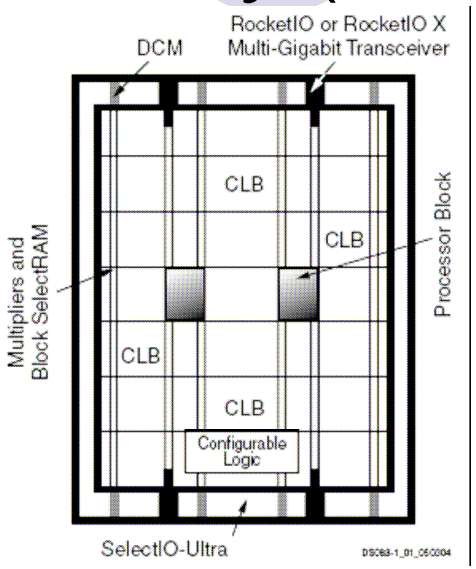
The logic block: a summary view



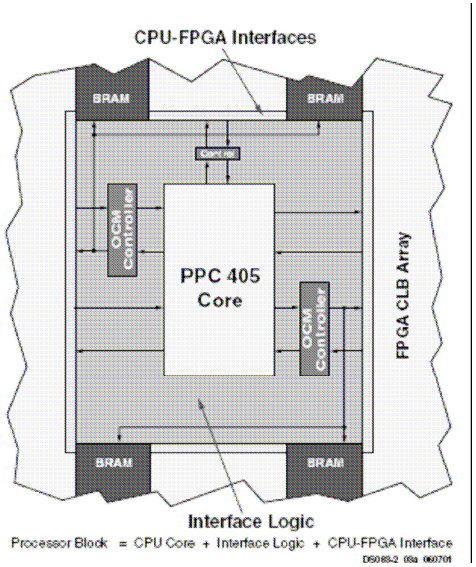
Example: using a LUT as a full adder.



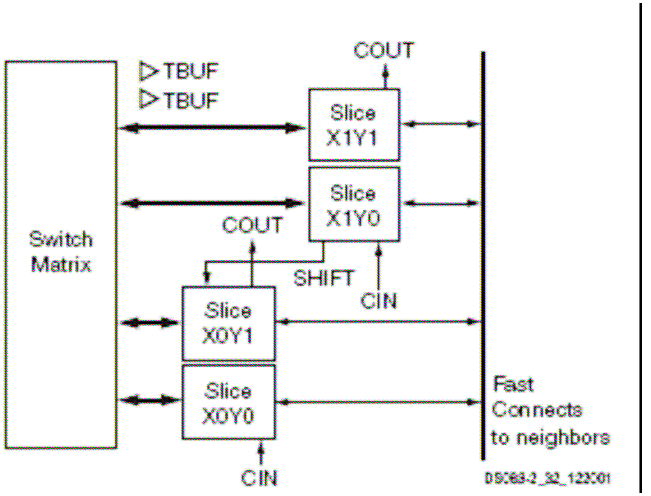
A practical example: Xilinx Virtex II Pro family (used in the lab)



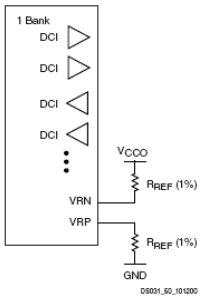
Overview



Embedded PowerPC

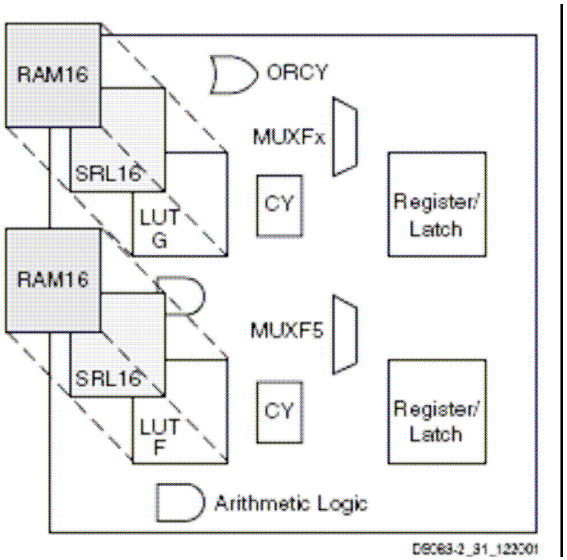


Configurable Logic Block (CLB)

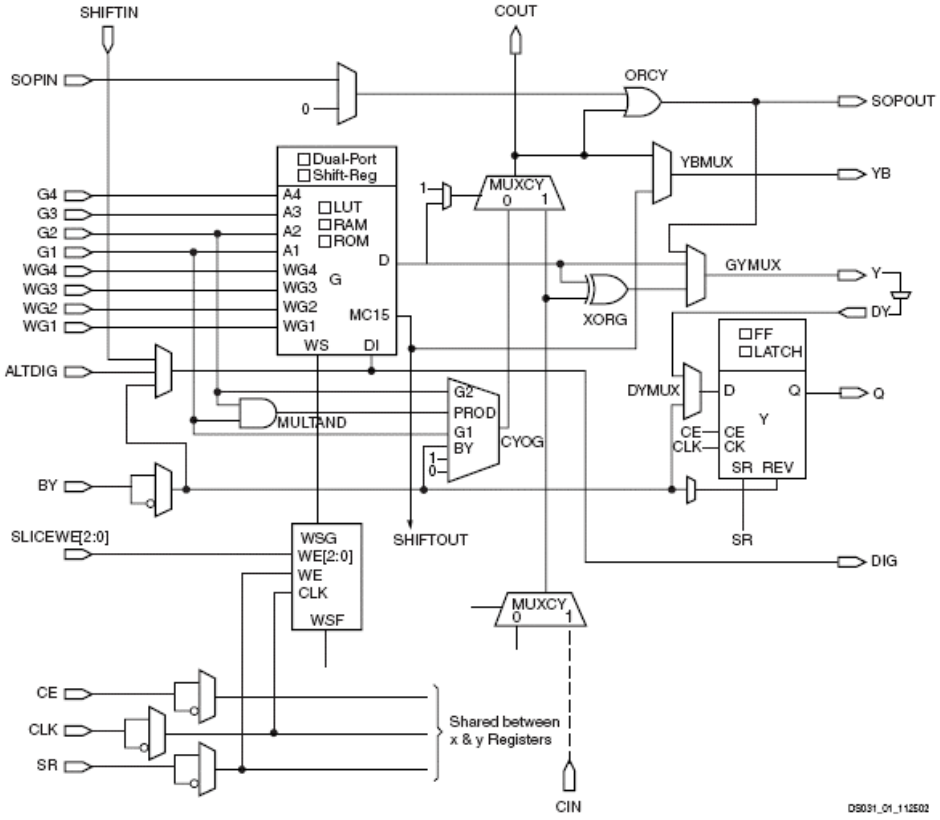


Digitally Controlled Impedance (DCI)

A practical example: Xilinx Virtex II Pro family

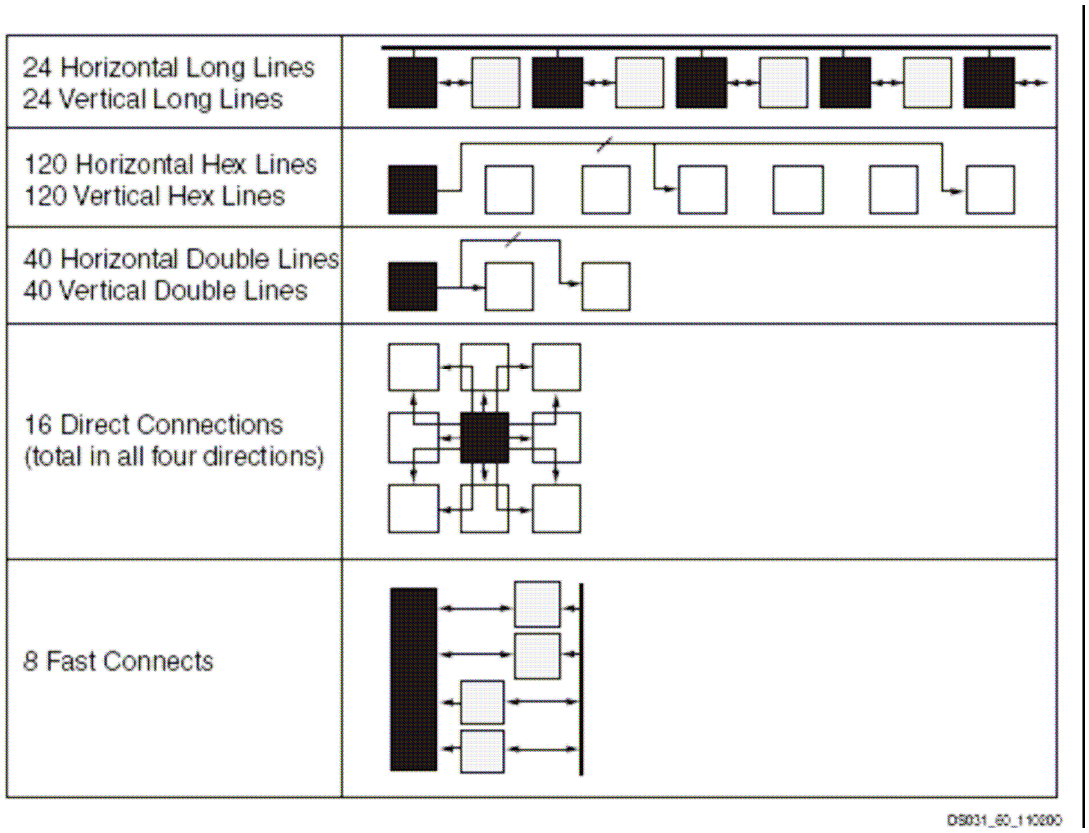


Slice



Detail of half-slice

A practical example: Xilinx Virtex II Pro family

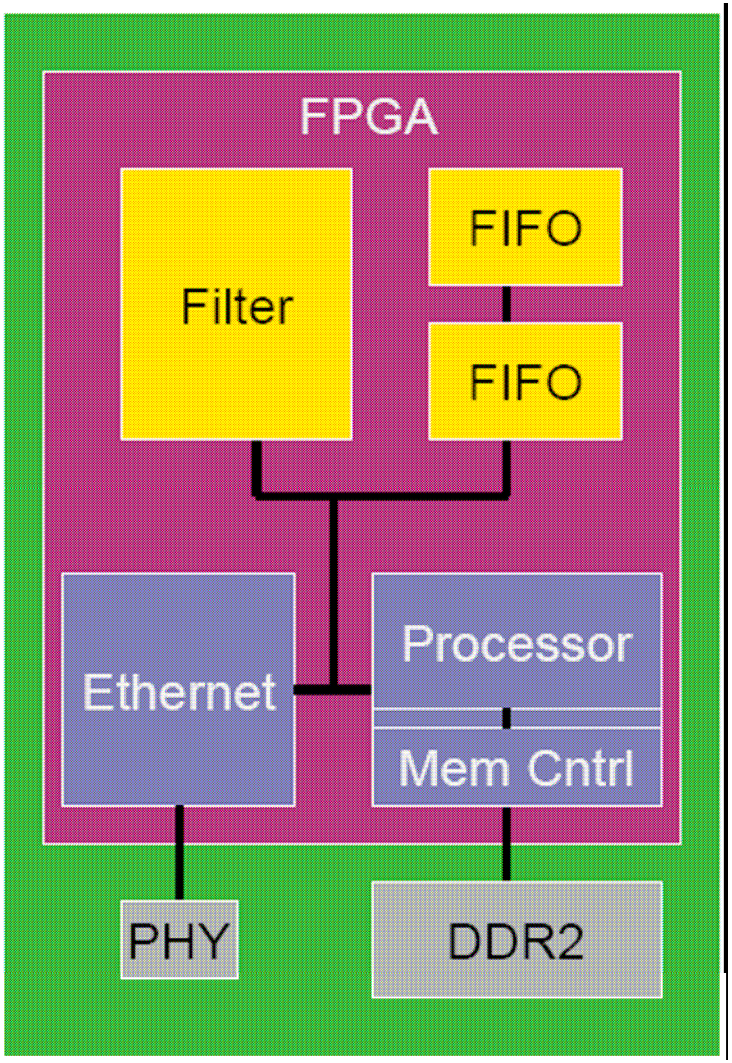


Routing resources

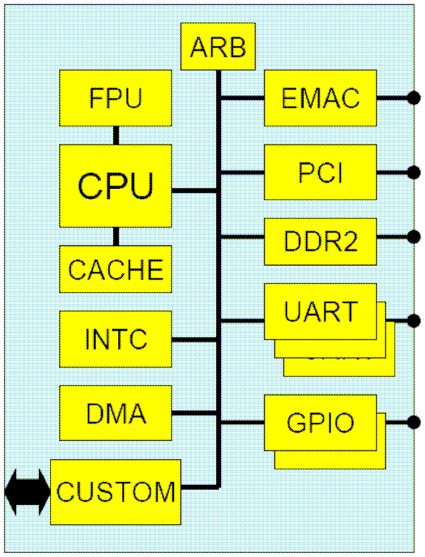
FPGA state of the art

- In addition to logic gates and routing, in a modern FPGA you can find:
  - Embedded processors (soft or hard).
  - Multi-Gb/s transceivers with equalization and hard IP for serial standards as PCI Express and Gbit Ethernet.
  - Lots of embedded MAC units, with enough bits to implement single precision floating point arithmetic efficiently.
  - Lots of dual-port RAM.
  - Sophisticated clock management through DLLs and PLLs.
  - System monitoring infrastructure including ADCs.
  - On-substrate decoupling capacitors to ease PCB design.
  - Digitally Controlled Impedance to eliminate on-board termination resistors.

Embedded processors

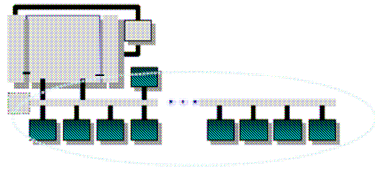


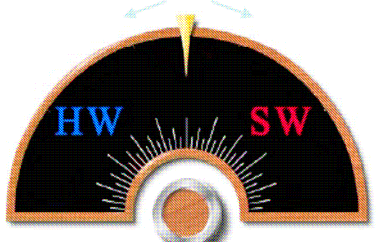
Why use embedded processors?



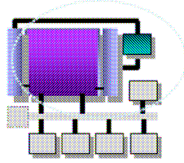
Customization: take only the peripherals you need and replicate them as many times as needed. Create your own custom peripherals.

Performing some software tasks in hardware can be expensive



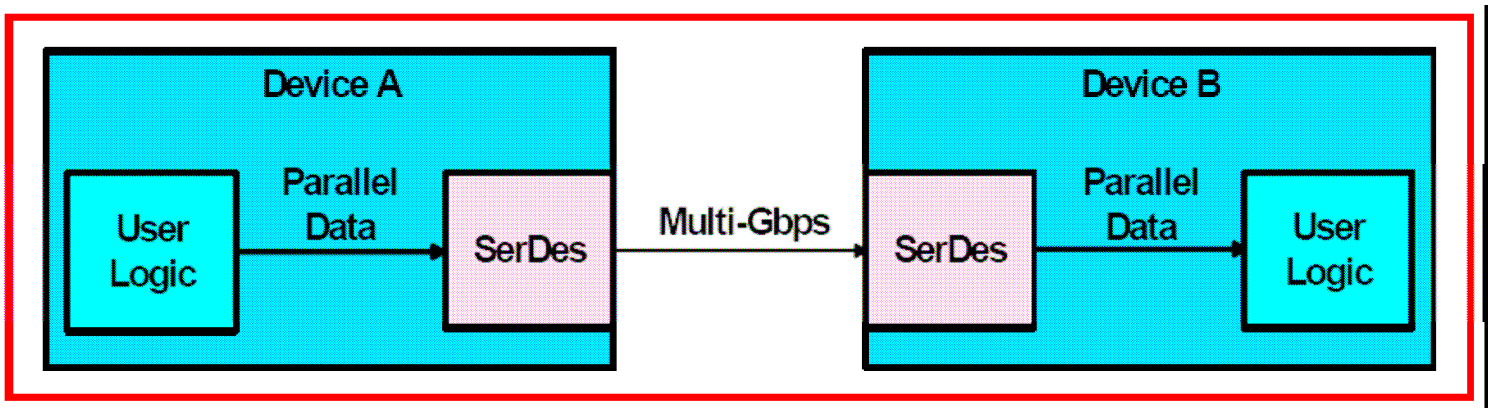


Performing some hardware tasks in software can be slow



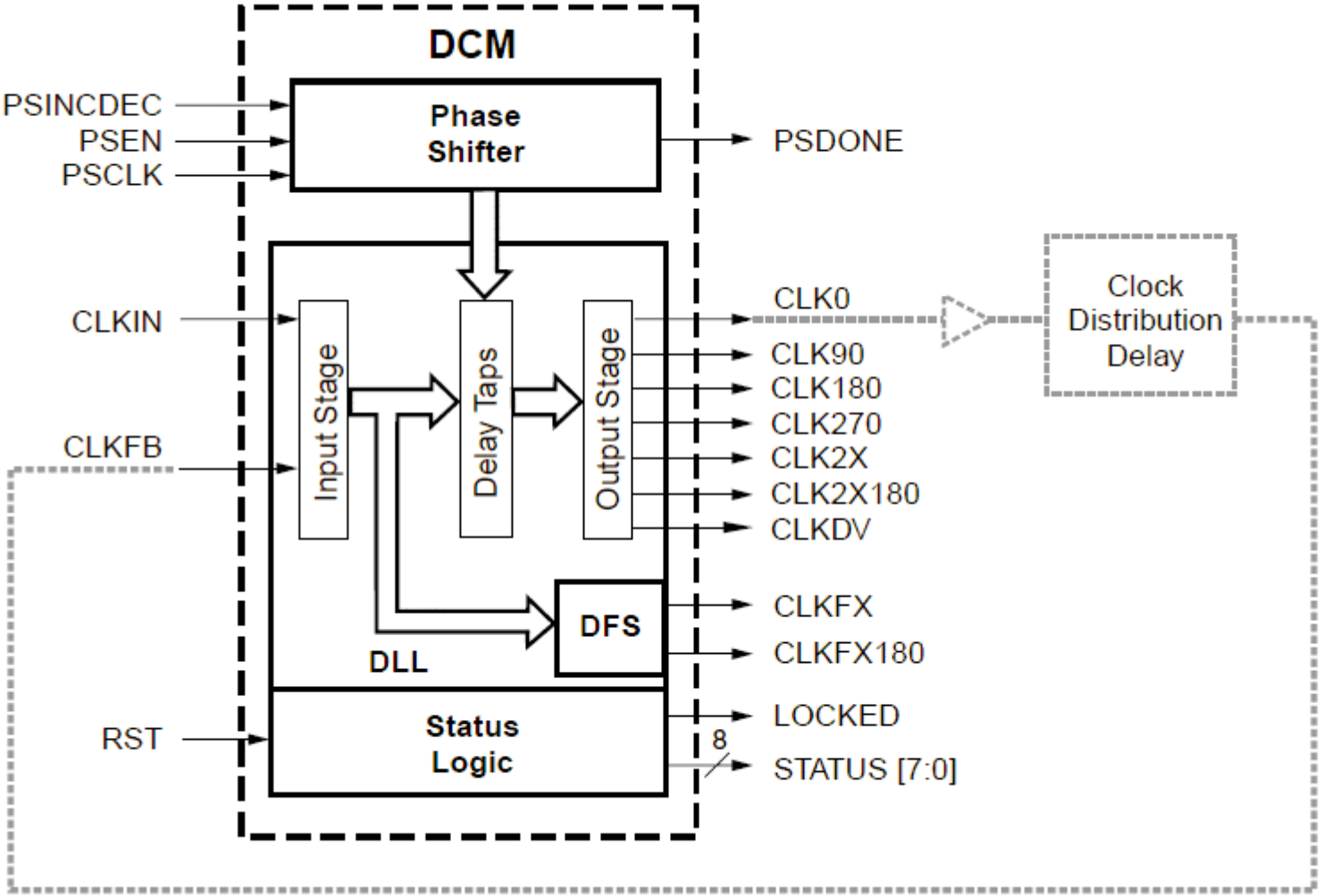
Strike optimum balance in system partitioning.

Serial signaling



- Avoids clock/data skew by using embedded clock.
- Reduces EMI and power consumption.
- Simplifies PCB routing.

Clock management



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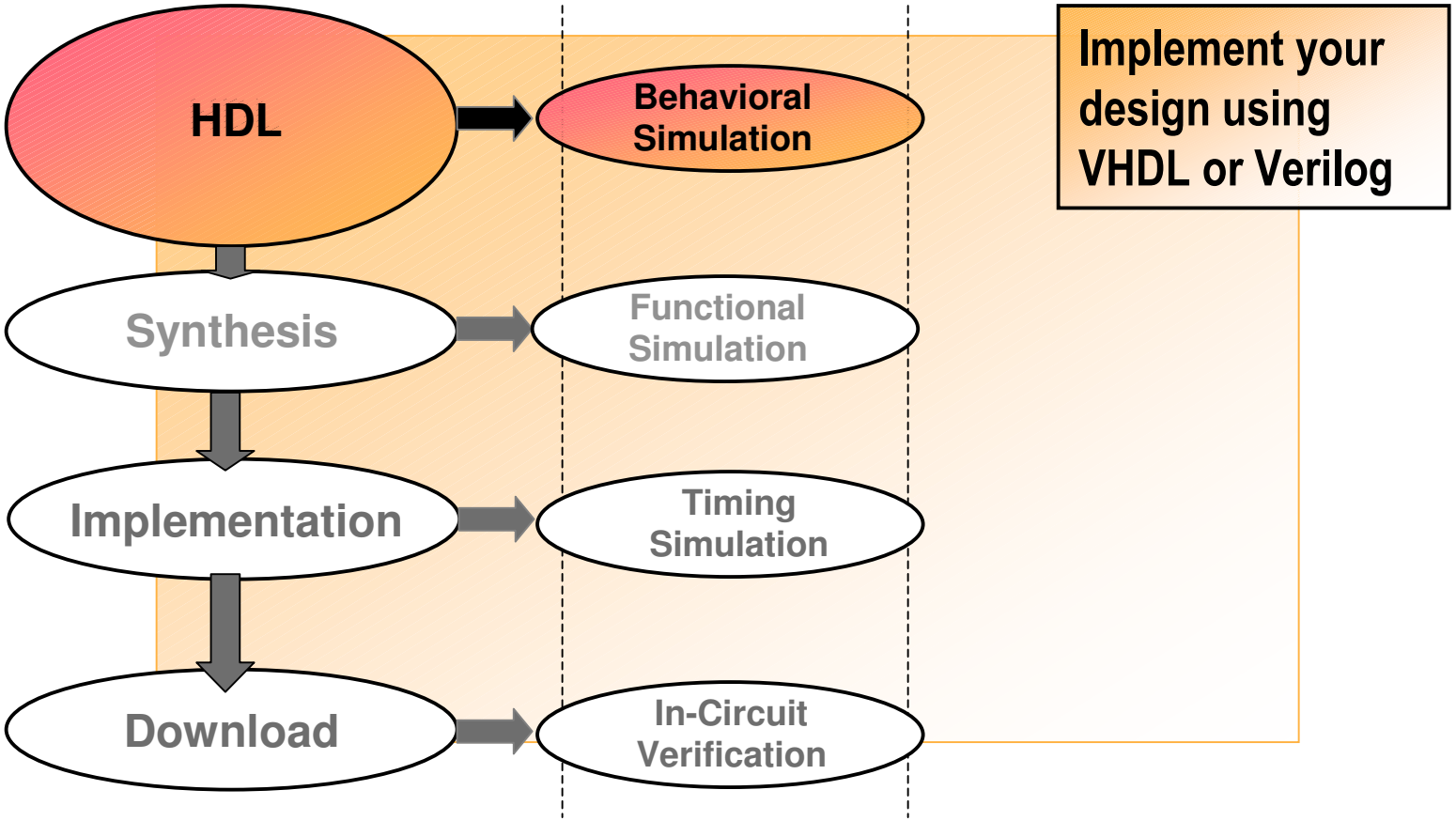
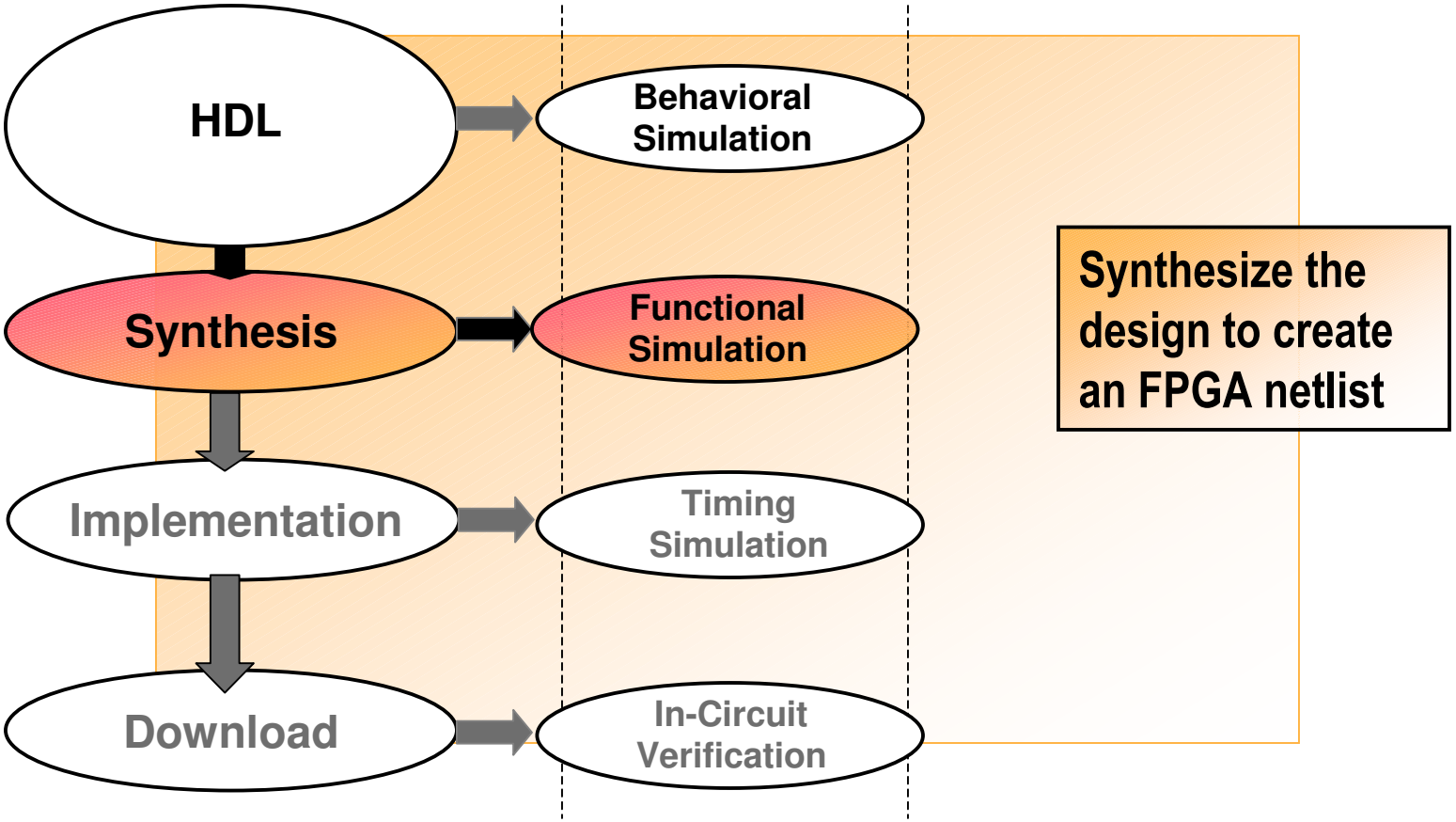
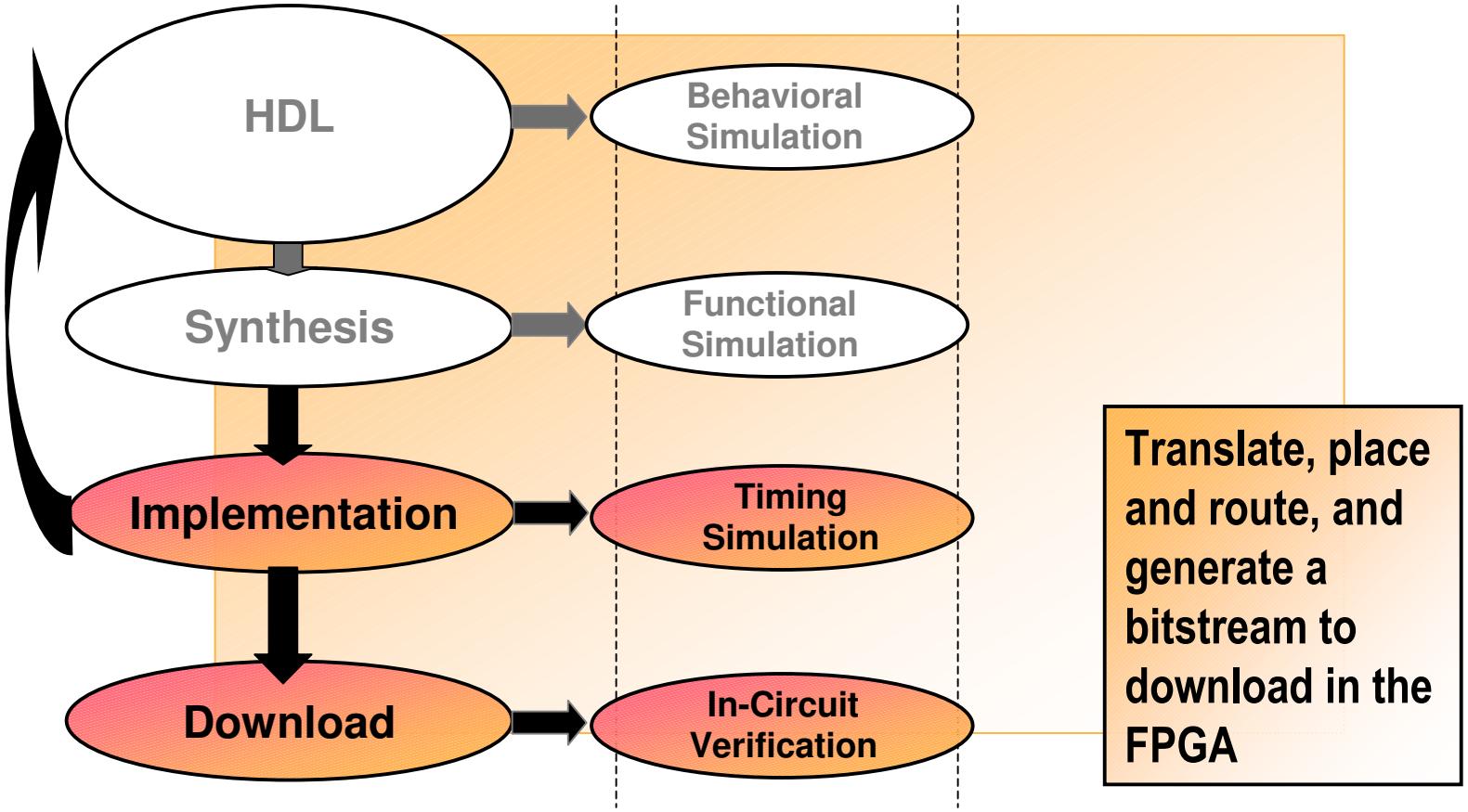
Traditional design flow 1/3



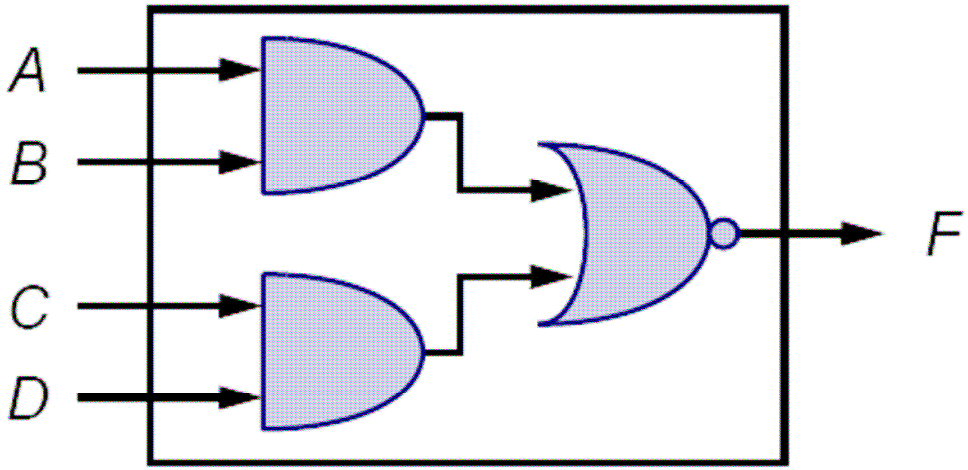
Traditional design flow 2/3



Traditional design flow 3/3



VHDL 101



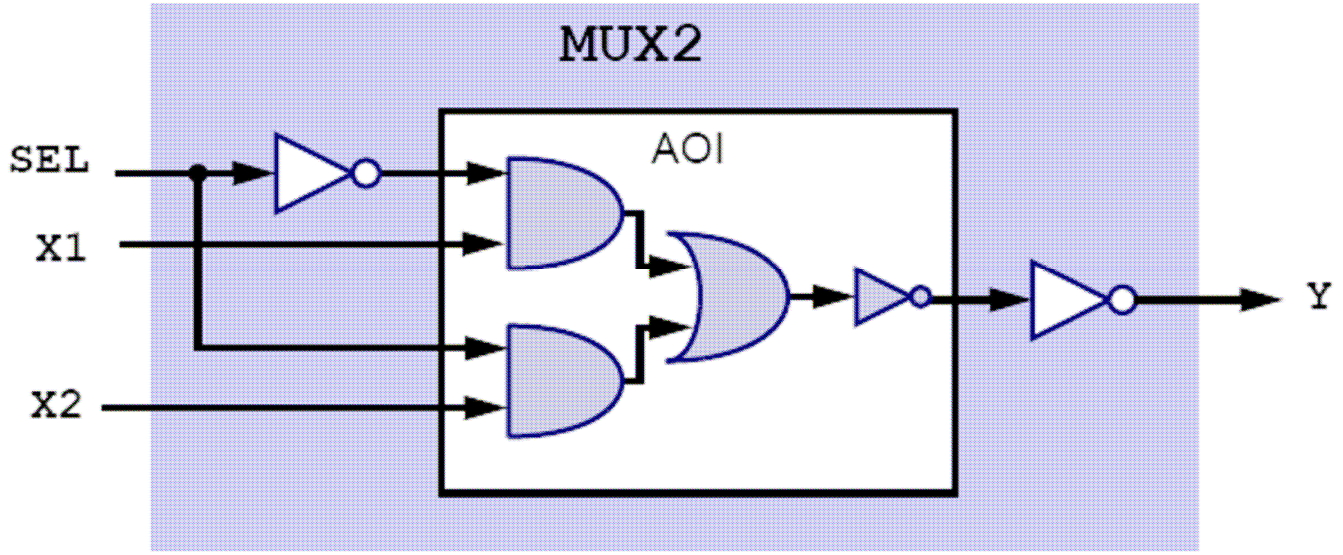
Boolean Expression: $F = \overline{A \cdot B + C \cdot D}$

VHDL Code 1:
```
F <= not((A and B) or (C and D))
```

VHDL Code 2:
```
F <= (A and B) nor (C and D)
```

Both VHDL code segments produce exactly the same hardware.

VHDL 101: hierarchy




```
library IEEE;
use IEEE.STD_LOGIC_1164.all;

entity MUX2 is
    port(SEL, X1, X2 : in  std_logic;
         Y           : out std_logic);
end entity MUX2;
```

```
architecture ARCH1 of MUX2 is

   component AOI                -- declare component
      port(A, B, C, D : in  std_logic;
           F          : out std_logic);
   end component;

   signal SELB, T : std_logic;

begin

   SELB <= not SEL;

   AOI_inst : AOI               -- instantiate component
   port map (A => SELB, B => X1, C => SEL, D => X2, F => T);

    Y <= not T;

end ARCH1;
```